***#2 Side Story - v.2 A Monster's Dream***

***\*Exploration\****

Rolan saw a cave and he enters it. There he saw sleeping monster inside. That monster didn't wake up nor attacked. And so Rolan leaves. (Nothing to do here\*).

Rolan enters a village, where he aw a girl running. If he speak to her… the girl will say,

"Why should I go to school if I can just read what the teacher is telling us?"

"It make no sense right? I rather go have fun outside." and then runs away.

You will hear, a dialogue, coming from her school after that, saying "Miko? Present. Alena? Present! Jenna?... Jenna?? Absent!!... Absent again? Oh where did that girl go this time."

Rolan, also enters a house where there's a woman cooking yet worried on something. "I hope my Jenna got Good grades."

Rolan also encounters her husband outside cutting wood, "It's hard these days, rice is getting more expensive."

If you ignore these events, you will no be able to trigger a special event.

***\*Mini Game - Follow her and avoid being seen\****

What will happen is when Rolan goes outside, he will saw the Girl, running with her bag pack. You must follow her and avoid being seen. When you reached her in a middle of the road, the rain will fall, and she will run to a cave.

***\*Side Story - Part 1\****

This will trigger an event about her. Her story is that she hates her parents because of making her going to school. And so she leaves. Now she is waiting for the rain to subside.

After that she falls a sleep…

A flashback triggers (A desaturated sprite event), you will see her facing his mother and father having a talk, (here you will understand that her decision to go away is great, because what you will witness is a scene of her father and mother talking about money. She thinks that all they want is money thinking that she will be like a Cash cow to them after she finished schooling. And there she goes away.

When Rolan, follows, he noticed the Girl is gone. He looked left and right and then scratches his head.

The Girl mysteriously dissappeared.

***\*Exploration\****

Rolan again is free to explore. Now returns to the village. If Rolan went to the Girl's house, he will see, the Girl is there. (what happened is a mystery.)

***\*Side Story - Part 2\****

The Girl is beside her parents staring the top of the table full of amazing fruits and vegetables. "How on earth you get all of these." The girl laughed and smiled. Both of them looked at her daughter and confused.

The Girl told them…

Then flashback triggers showing the her inside the cave near the entrance. After the rain subside. She went up, her face looks like still wanting to have more sleep. But she became shock of what she saw. She saw something weird and went outside.

"What is going on here?" she said.

She saw bright sky, vibrant trees and rivers. She saw fruits and vegetables and healthy plants. The place before is not anymore like it, it's different and beautiful.

It's like a paradise.

Eventually, she is throwing her stuff out her bag. And then runs away back to her home with her bag full. "Mother! Father!"

"I don't know what happened, but it seems that I sit on something magical."

"It transforms the place outside to a some kind of a paradise."

*(This lines is important. As it gives you clearer hint how you will get inside this mysterious place. If you missed this, you can still explore getting the it.)*

After this, they stop, and the Girl looked at Rolan, "Hey! Why are staring at?" Then she pushed Rolan and closed the door. You will see them going out at the back of the house.

***\*Exploration\****

Rolan is free again to explore, if he proceeds, he may go visit the cave.

***\*Side Story - Part 3\****

As he enter inside the cave, he will see the 3 again.

"Where?" her mother replied.

"It's here mother," she said. She touches some stones on the ground, "There should be a magical stone somewhere here…"

While looking. Something appears on their back, something like a shadowy face. A Monster.

The head of the monster appeared facing them, angry. Her mother act immediately to save her daughter, and her father goes front and guards them using the torch. "Don't come near us!!"

But… "No!!!" she stopped her father. "It's not evil!"

"Father it is not evil!"

But unfortunately… it attacked.

The monster growl. And all of them fainted, including the Girl.

***\*Side Quest - Beat the monster and save the 3\****

Rolan goes and fights the monster. It's attacks is Area of effect, anything that makes challenge to the player...

After the battle, the monster fainted. (Scene Fades)

***\*Side Story - Conclusion\****

After the day, the girl wakes up, she goes down the house where Rolan and her parent's are having a conversation. Here she will hear her parents thanking Rolan. "You're parents will be proud of you." (to Rolan) After that, she will hear another that will make her understand what her parents want for her, is to have a stable future that will help her and her future family.

After this, Rolan will obtain an bonus item from them, maybe a recovery item. Now Rolan can now have an access to an optional quest. He can now talk to the monster again.

***\*Exploration\****

Rolan now is free to explore.

Rolan can visit the cave, but the monster don't make sense. (Just like the first encounter) But now, it talks to you.

The monster don't speak human language, except like this,

Monster: 21308…. 9240045…. 6808? 045680? (Like, make no sense.)

It will be revealed, using an amulet maybe, that massage. "I work all of it alone…. Everything… years of work… yet the entire place is now gone... Now I'm working on it again from scratch? How dare you to come and remove my happiness again?

The monster didn't fight, he just shouted "Go Away!!" or "Leave me alone!"

And then, there will be an option of giving him an item that will open your item box.

(The monster is showing it's character of someone that you will understand as selfish. But you're task is to change it's mind to be a better being.)

You can leave it if you want and continue the main plot. But if you pursue this task, you're going to get secrets.

***\*Side Quest - Recovering the Mysterious Place\****

If you understand a thing "about the stone" Find it and when you sit or step on it, it will make the outside of the cave change. It will change to an "empty room that looks like a desert." If you want to return back just step on that stone again, simple.

This room, the Dream Room, is different to what the girl saw in the first place. The girl saw in the first place is like a "fully furnished" Dream Room (I am using word 'Room' but actually I'm telling that it looks like a part of vast place.) where there a now trees, rocks, recovery items and treasure chest. But now, it looks like an empty box. That Room she saw is *your Goal.*

If you understand what you are going to do, you will get this placed furnished by giving the monster anything.

To be specific, it will make the monster friendly and will allow you to obtain more rare items inside the Dream Room. However, you cannot give him the same item again like you are going to give him potion then another potion again, you cannot, as it will not add. Each items have their own "Points", like if you give him potion it will add +1 points for improving the Dream Room, but if you give him another again, it will not anymore add. Just fill him up with different items and you are going to get improvements of that Dream Room. And when you get there, you will obtain secret items inside. Remember to not give him rare items, as it will not add points and just put it to waste.

Now, the bad thing is that, you will not know everything about it easily. If you don't pay attention to dialogues that comes from the story, artifacts like books, and NPCs, you won't get any clue. What you will get is only talking to a monster that gives dialogue that make no sense.

Hints and clues will lead you to a revelation that that mysterious place---the girl discovered---is a dream of that monster.

Scattered information: Comes from mysterious old journals from maybe an ancient tribe or inside a cave or a mysterious room of a dead guy. Rolan collects these in a form of a memo.

*Book 1: In ancient times, a monster called Wormwood is being thrown away by the Gods. It's been said that it dreams are turning real.*

*Book 2: Gods create worlds by their own imagination. Well, that is what scriptures says.*

*Broken Tablet of Magi: Astar, where we obtain the materials for creating it, is a planet of the highest. Living there are 'Gods' by the way, but they are just advanced civilization gifted with an unlocked power to create a world by imagination.*

*Broken Tablet of Magi 12: We are planning to do something that inspires that ability. A monster that can project a space using it's mind.*

*From a possessed Magician: We have figure it out and we did it correctly, we successfully did copy what the highest can do. But unfortunately we failed...*

*Comes from a letter of a dead guy: The monster should obey us yet what we have is a lazy pig. So we just throw it away to the abyss.*